



V-Ray Asset Editor

Search Scene

Materials

- Untagged
 - Old_Wood_Plank@mtl_0#1
 - weathered_Wood_Planks@mtl_0

Textures

- Untagged
 - Map_#2@tex_0
 - Map_#5@tex_1
 - Map_@tex_0#1
 - Map_@tex_1#1
 - Map_@tex_2#1
 - Map_@tex_2#2
 - Map_@tex_2#3
 - Map_@tex_2#5
 - Old_Wood_Diffuse@tex_0
 - Old_Wood_Diffuse@tex_0#1
 - Old_Wood_Diffuse@tex_0#2
 - Old_Wood_Diffuse@tex_0#3
 - Old_Wood_Plank@mtl_brdf_0_diffuse_combine
 - Old_Wood_Plank@mtl_brdf_0_diffuse_combine#1
 - Old_Wood_Plank@mtl_brdf_0_diffuse_combine#2
 - Old_Wood_Plank@mtl_brdf_0_diffuse_combine#3
 - weathered_Wood_Planks@mtl_brdf_0_diffuse_co...

V-Ray Appearance Manager

Materials Families Global Overrides Contours

wood plank

Project

- Wood Planks
 - Old Wood Plank@mtl_0#1

Selection Type:

Width/Height

Rotation

Offset H/V